

#### Lecture 20 NP-complete problems, reductions

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#### Example of a reduction

- The 3-SAT problem is NP-complete
- The *K*-Graph Independent Set (*K*-GIS) problem is in NP but we don't know if it is hard
- Now, let's reduce the 3-SAT to *K*-GIS using a polyreduction.
- Hard part: find the reduction! how to write 3-SAT as a special case of *K*-GIS.

## The 3-SAT problem

• **SAT** (Satisfiability): given a boolean formula, can you make it TRUE;

 $(x_1 \wedge (x_2 \vee \overline{x_3})) \wedge ((\overline{x_2} \wedge \overline{x_3}) \vee \overline{x_1}) \implies x_1 = 1, x_2 = 0, x_3 = 0$ 

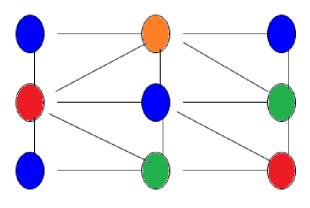
• **3-SAT**: AND clauses, each clause contains 3 variables by OR. For example:

 $(x_1 \lor \overline{x}_2 \lor \overline{x}_3) \land (\overline{x}_1 \lor x_2 \lor x_3) \land (\overline{x}_1 \lor x_2 \lor \overline{x}_3) \land (x_1 \lor \overline{x}_2 \lor x_3)$ 

• Cook's Theorem: 3-SAT is NP-complete

# **K-Coloring**

- Given a graph G(V, E), color the vertices using at most K colors so that all neighboring vertices do not share the same color!
- For example, the following graph can be colored with 4 colors.



- Question: Is K-Coloring NP-complete? Answer: YES
- First K-Coloring belongs to NP: We can verify in polynomial time if all edges have incident vertices with different colors (in  $\Theta(E + V)$  time).
- Then reduce (polynomial reduction) 3-SAT to K-Coloring.

**Goal:** We want to solve the 3-SAT problem by making use of an "oracle" that can answer any instance of the 3-colorability problem.

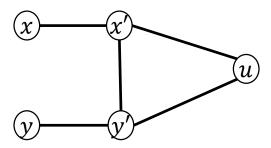
#### **Thought process:**

- The input to the 3-SAT problem is a Boolean expression, e.g.  $(x_1 \lor x_2 \lor \neg x_3) \land (\neg x_2 \lor \neg x_4 \lor x_5) \land (\neg x_1 \lor x_3 \lor x_5).$
- The input to the 3-colorability problem is a graph.
- So for the reduction, we have to transform a Boolean expression *E* into a suitable graph *G*.

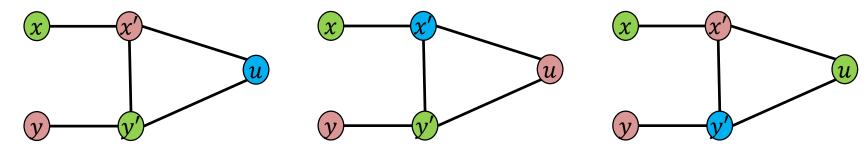
**Question:** How do we relate a Boolean expression to 3-colorability? **Observation:** For a Boolean expression E to be satisfiable, every clause  $(x \lor y \lor z)$  in E must evaluate to true. [Here, x, y, z are literals.]

• This means x, y, z cannot all be assigned *false*.

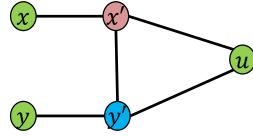
**Key Idea 1:** Consider a 3-coloring of the following graph:



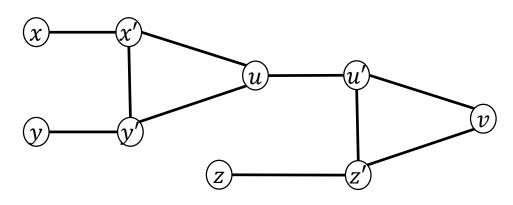
If vertices (x,y) have distinct colors, then the color of the "output vertex" (u) can be chosen to be any of the three colors.



If vertices (x,y) have the same color, then the color of the "output vertex" (u) must also be that same color.

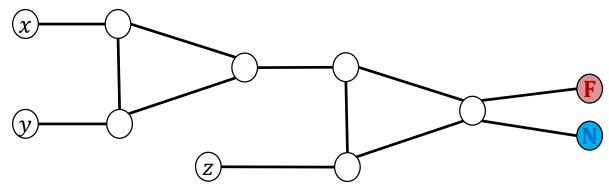


Let's now consider the satisfiability of a single clause  $(x \lor y \lor z)$ . **Key Idea 2:** Consider a 3-coloring of the following "combined graph", using three colors **T**, **F**, **N** (for "true", "false", "neutral").



Color each of the vertices  $\widehat{x}, \widehat{y}, \widehat{z}$  either **T** or **F**, depending on whether we assign the corresponding variable to be *true* or *false*. **Key Observation 1:** As long as  $\widehat{x}, \widehat{y}, \widehat{z}$  are not all colored **F**, then we can always choose the final "output vertex"  $\widehat{v}$  to have color **T**. **Key Observation 2:** If all three  $\widehat{x}, \widehat{y}, \widehat{z}$  are colored **F**, then the final "output vertex"  $\widehat{v}$  must have color **F**.

Key Idea 3: Consider the following "gadget graph":

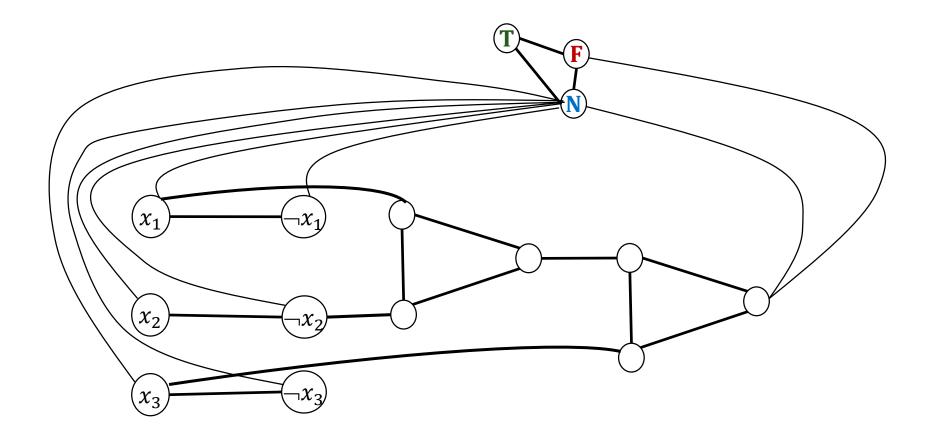


Let each clause  $(x \lor y \lor z)$  be associated to a gadget graph.

- The three literals x, y, z in (x ∨ y ∨ z) shall correspond to the "input vertices" of this gadget graph.
- The final "output vertex" of this gadget graph shall be connected to two other vertices with colors F and N respectively.

**Key Observation:** This gadget graph has a 3-coloring if and only if the vertices (x, y), (z) do not all have color **F**.

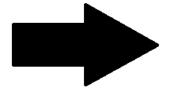
**Example:** The Boolean expression " $(x_1 \lor \neg x_2 \lor x_3)$ " is transformed to the following graph:

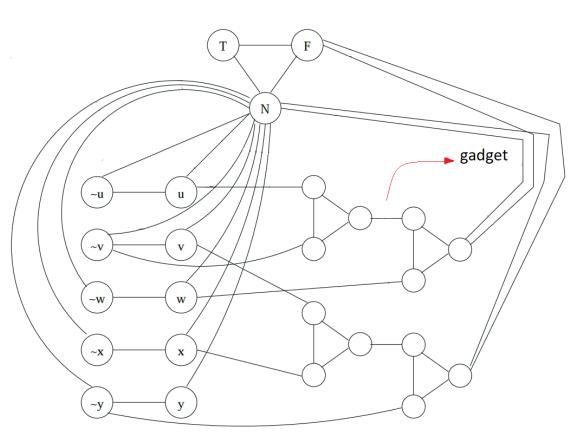


- Gadget graph for (x ∨ y ∨ z):
- x False y - False z - Neutral

• Example:

 $(u \vee \bar{v} \vee w) \land (v \vee x \vee \bar{y})$ 





• Observe that the reduction is polynomial!

Claim 1:  $\phi$  is satisfiable implies constructed Graph is 3-colorable.

Proof:

- If  $x_i$  variable is assigned True, color vertex  $x_i$  T and  $\overline{x}_i$  F.
- For each clause (x V y V z) at least one of x, y, z is colored T.
  Graph gadget for clause (x V y V z) can be 3-colored such that output is color is T.
- Therefore, no two neighboring vertices have the same color and we used colors T, F, N.

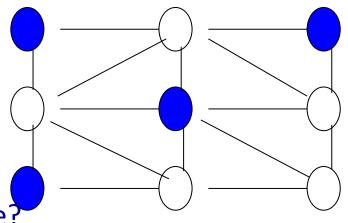
Claim 2: Constructed Graph is 3-colorable (T, F, N) implies  $\phi$  is satisfiable.

Proof:

- Nodes True, False, Neutral use colors T, F, N(need all three)
- If x<sub>i</sub> is colored T then set variable x<sub>i</sub> to be True, this is a truth assignment.
- Consider any clause (x V y V z). It cannot be that all x, y, z are False. If so, the output of Graph gadget for (x V y V z) has to be colored F but output is connected to nodes Neutral and False!

## K-Graph Independent Set (K-IS)

- Set of *K* nodes, all pairs are NOT adjacent to each other
- For example, the following blue nodes are 4-IS (*K*=4)



- Question: Is K-IS NP-complete?
- Answer: YES
- First K-IS belongs to NP: We can verify in polynomial time if a set of K nodes are not adjacent to each other (in  $\Theta(K^2)$  time).
- Then reduce (polynomial reduction) 3-SAT to *K*-IS.

## Reduction of 3-SAT to K-IS

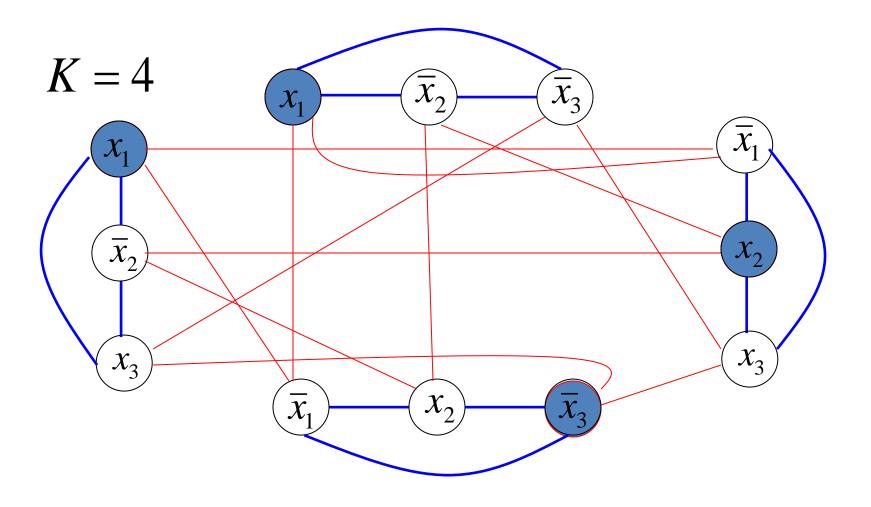
Given a formula  $\phi$  with n literals and m clauses that we want to check if it satisfiable.

Construct a graph G(V, E) as follows:

- For each clause (x ∨ y ∨ z) in φ, create three new vertices, one for each variable, and link all the vertices (x, y), (x, z), (y, z).
- Link each vertex (literal)  $x_i$  with all its the corresponding negations.
- The construction can happen in polynomial time since |V| = 3m,  $|E| \le 3m + 2n^2$
- $\phi$  is satisfiable if and only if there exists an IS of size m!

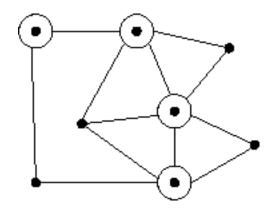
#### Reduction of 3-SAT to K-IS

 $\phi \coloneqq (x_1 \lor \bar{x}_2 \lor \bar{x}_3) \land (\bar{x}_1 \lor x_2 \lor x_3) \land (\bar{x}_1 \lor x_2 \lor \bar{x}_3) \land (x_1 \lor \bar{x}_2 \lor x_3)$ 



## Vertex Cover (VC)

 Vertex Cover (VC): is there a subset of at most k vertices, such that it connect to all edges?



e.g. in this graph, 4 of the 8 vertices is enough to cover

- **Question**: VC is NP Complete?
  - Answer: YES
    - First, it belongs in NP (why?)
    - Then Reduce 3-SAT to VC (or there is something simpler?)

#### Reduction of K-IS to Vertex Cover (VC)

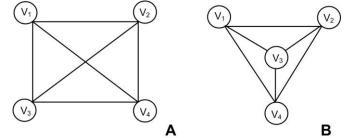
 Given a graph G(V, E), with |V| = n, suppose there exists an Independent Set of size k.

Lemma: If G(V, E), is a graph, then set of vertices
 S is an *independent set* if and only if V – S is a
 vertex cover.

Proof: Let S be an independent set, and e = (u, v)be some edge. Only one of u, v can be in S. Hence, at least one of u, v is in V - S. So, V - S is a vertex cover. The other direction is similar.

## CLIQUE

- K-clique: k vertices, all vertices are adjacent to each other
  - E.g. both of these are 4-CLIQUE

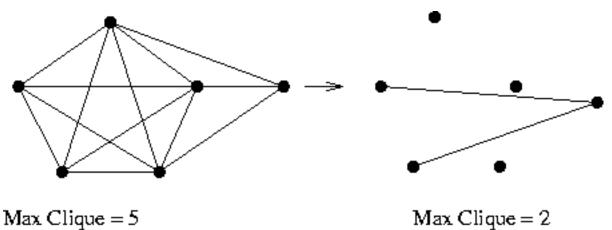


CLIQUE Problem: in a graph, does k-clique exists?

- Question: CLIQUE is NP-Complete?
  - Answer: YES
    - First, it belongs in NP (why?)
    - Then, reduce Independent set to CLIQUE

## Reduction of IS to CLIQUE

- Reduce Independent set (IS) to CLIQUE
  - Complement a graph!
  - CLIQUE become IS, IS become CLIQUE
  - (most reduction are complicated, this is exceptionally simple...)

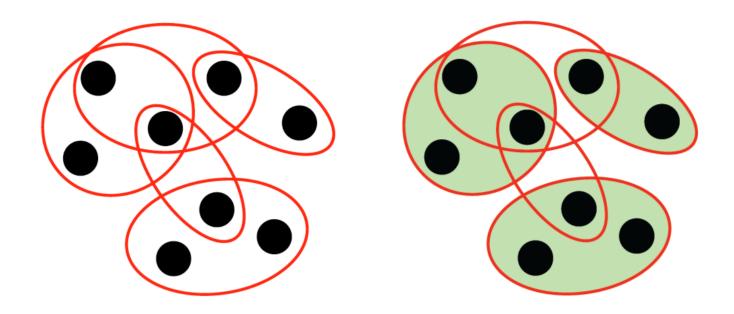


Max IS = 5

Max IS = 2

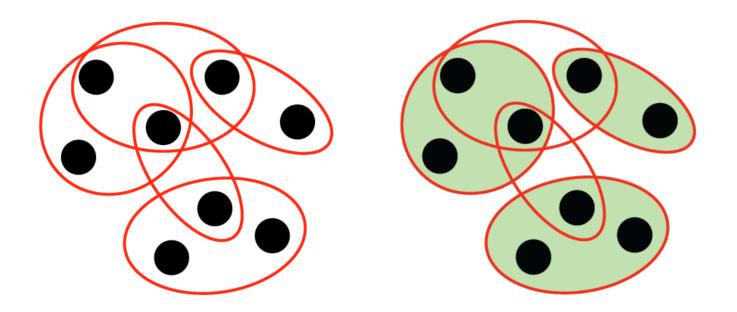
#### Set Cover

Set Cover: Given a set U of elements and a collection of sets S<sub>1</sub>S<sub>2</sub>S<sub>3</sub>...S<sub>m</sub> subsets of U. Is there a collection of at most k sets, whose union is U?



## Reduction of VC to Set Cover

- Question: Set Cover is NP-Complete?
  - Answer: YES
    - First, show that is NP (Easy)
    - Then, prove that vertex cover can reduce to set cover.



## Reduction of VC to Set Cover

- Let G = (V, E) and k be an instance of vertex cover
- Now,
  - -U = E (set of edges)
  - Create set of  $S_1, S_2, S_3 \dots$ 
    - S<sub>1</sub> = all edges adjacent to node 1
    - $S_2$  = all edges adjacent to node 2
    - Etc
- Conclusion: If G has a vertex cover of size ≤ k, then U has a set cover ≤ k.

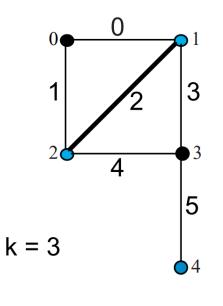
## Subset Sum

- Subset Sum: (Recall the Reformulation of the partition problem!) Given a set S of integers and a target integer t, does there exist  $S' \subseteq S$  with  $\sum_{x \in S'} x = t$ .
- *Recall that Subset Sum is reduced to Knapsack!*
- Question: Subset Sum is NP-Complete? Answer: YES
  - First, it belongs in NP (why?).
  - Then, reduce VC to Subset Sum.

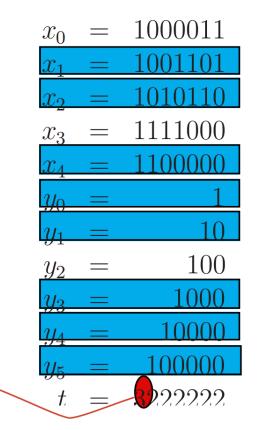
- Let G = (V, E), with |V| = n, |E| = m and and assume that has a VC of size k. Number the vertices from 0 to n 1 and the edges from 0 to m 1.
- Let  $S = \{x_0, ..., x_{n-1}\} \cup \{y_0, ..., y_{m-1}\}$ . Each  $x_i$ consists of m + 1 digits (in base 10) and can be written as  $x_{i,m}x_{i,m-1}...x_{i,0}$ . The digit  $x_{i,m}$  is always 1. Each remaining  $x_{i,j}$  is 1 if vertex i is an endpoint of edge j, 0 otherwise.
- Each y<sub>i</sub> has i + 1 digits: a 1 followed by i 0's. Finally, let t be the base 10 representation of the integer k followed by m 2's.

#### The reduction on an example

Vertex Cover instance



Subset Sum instance



Graph has VC of size k implies that there is a subset of sum k.

Proof.

Assume the graph has a VC  $V_0$  of size k. Let

 $S_0 = \{x_i \mid i \in V_0\} \cup \{y_i \mid only one endpoint of edge i \in S_0\}.$ 

Since there are three 1's in positions 0 through m - 1, there will be no carries from those positions. The choice of  $S_0$  items guarantees each of these digit positions has sum 2, as required by t. Since  $|V_0| = k$ , the  $x_i$ 's in  $S_0$  will contribute exactly k 1's in position mfor a total of k.

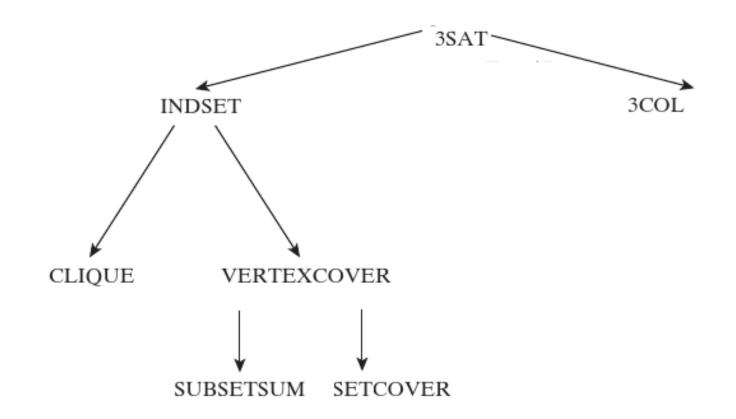
There is a subset of sum k imples the graph has VC of size k

Proof.

Assume  $S_0$  is a set of numbers with sum k. Let  $V_0$  be the set of all vertices i for which  $x_i \in S_0$ .

Since there are no carries in the lowest m digits, there must be exactly k vertices in  $V_0$  (to get t to start with k) and each edge must have at least one endpoint in  $V_0$  (observe that if edge i has no endpoints in  $V_0$  then  $S_0$  has only a single 1 among all the i-th digits and the sum of  $S_0$  cannot have a 2 in that position).

#### Web of reductions of the Lecture





#### This is the last lecture of CS161!